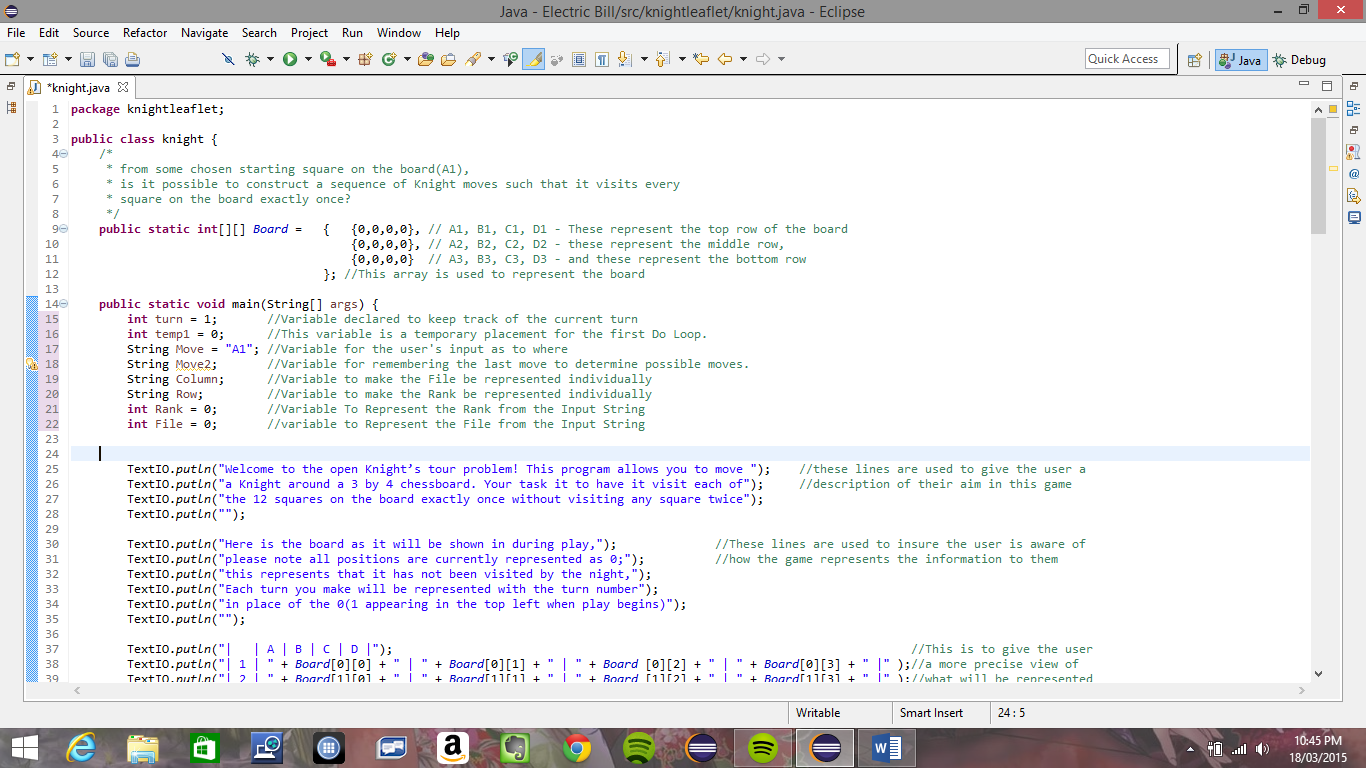
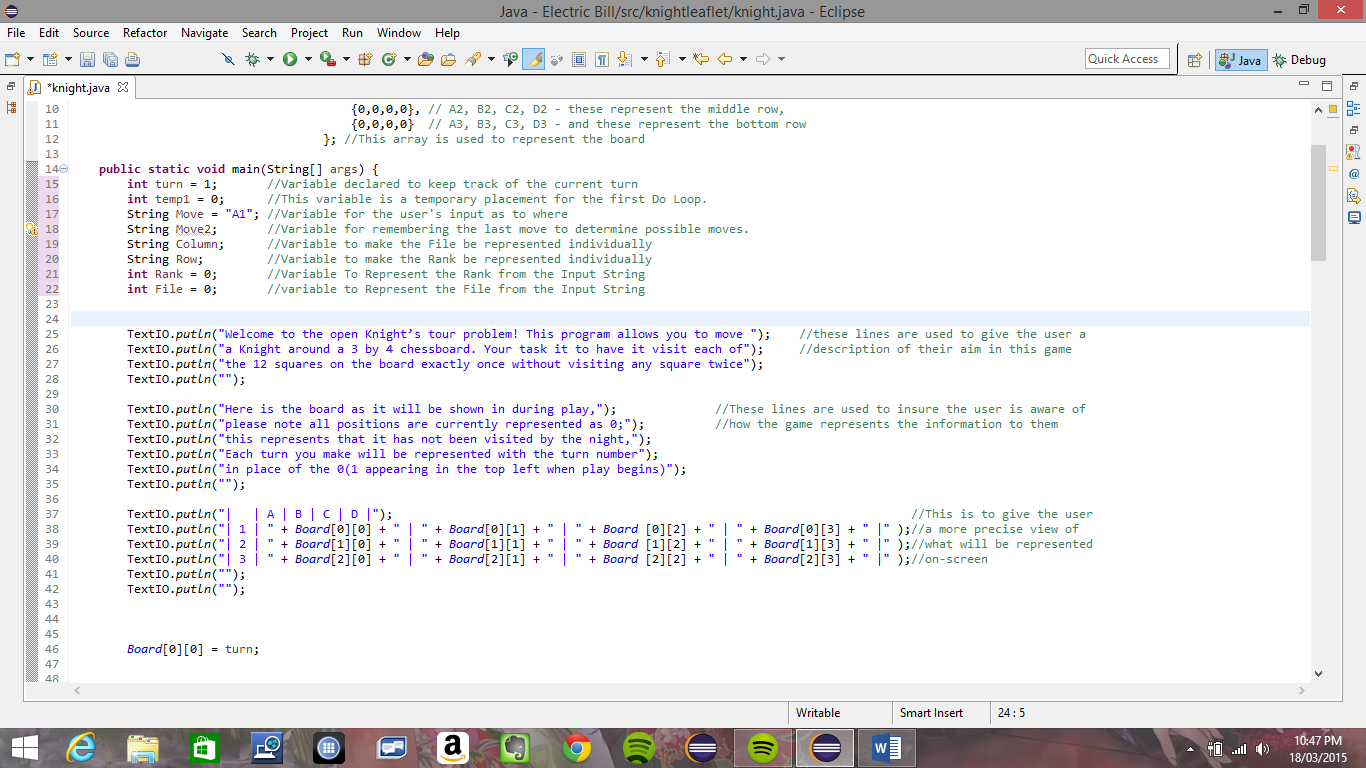
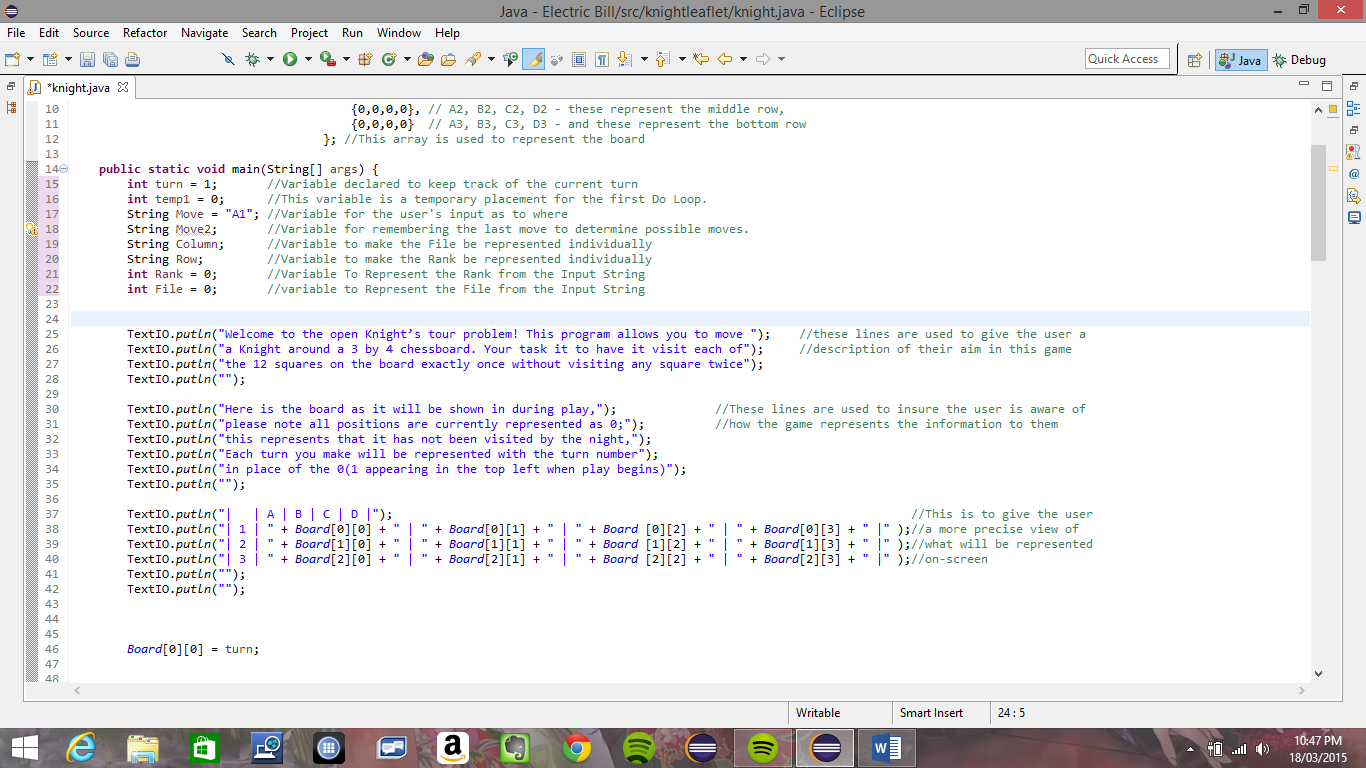
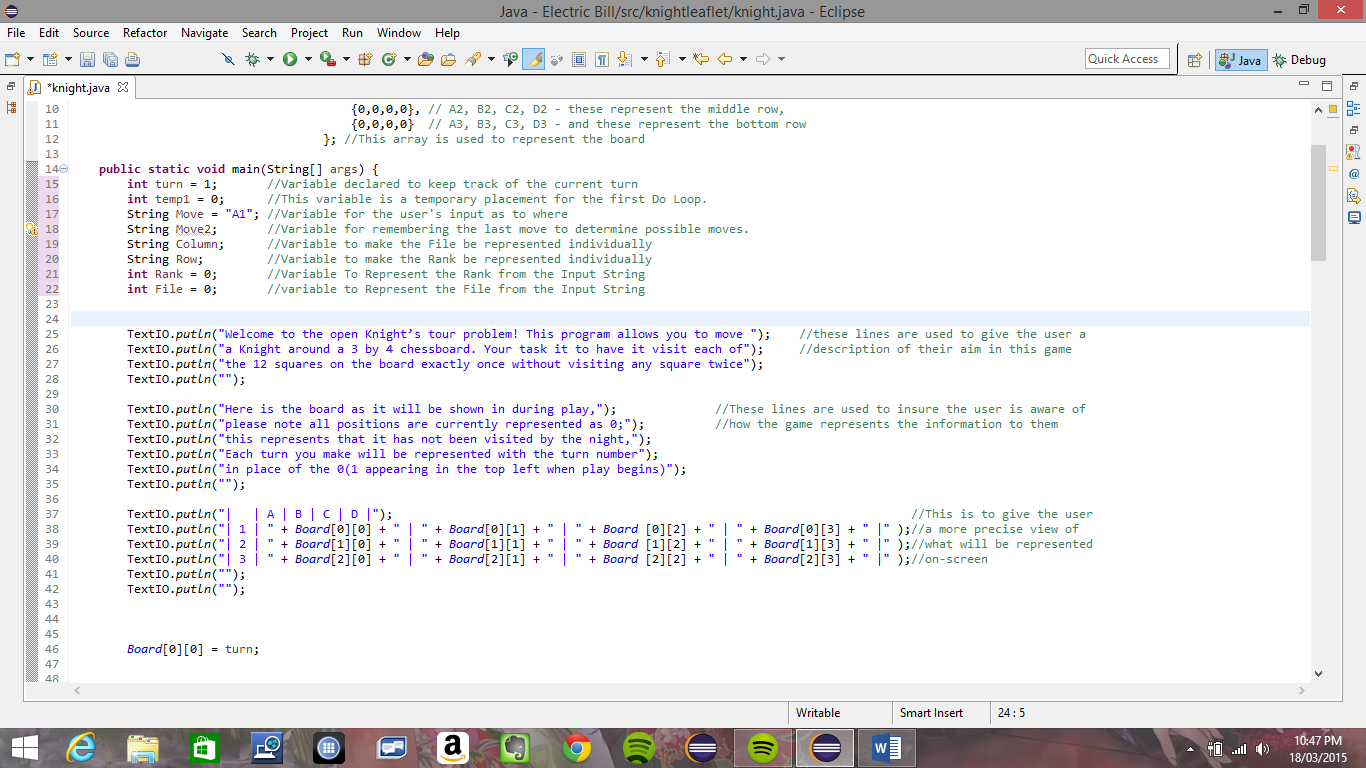
Basic Code for Representing and altering the board:

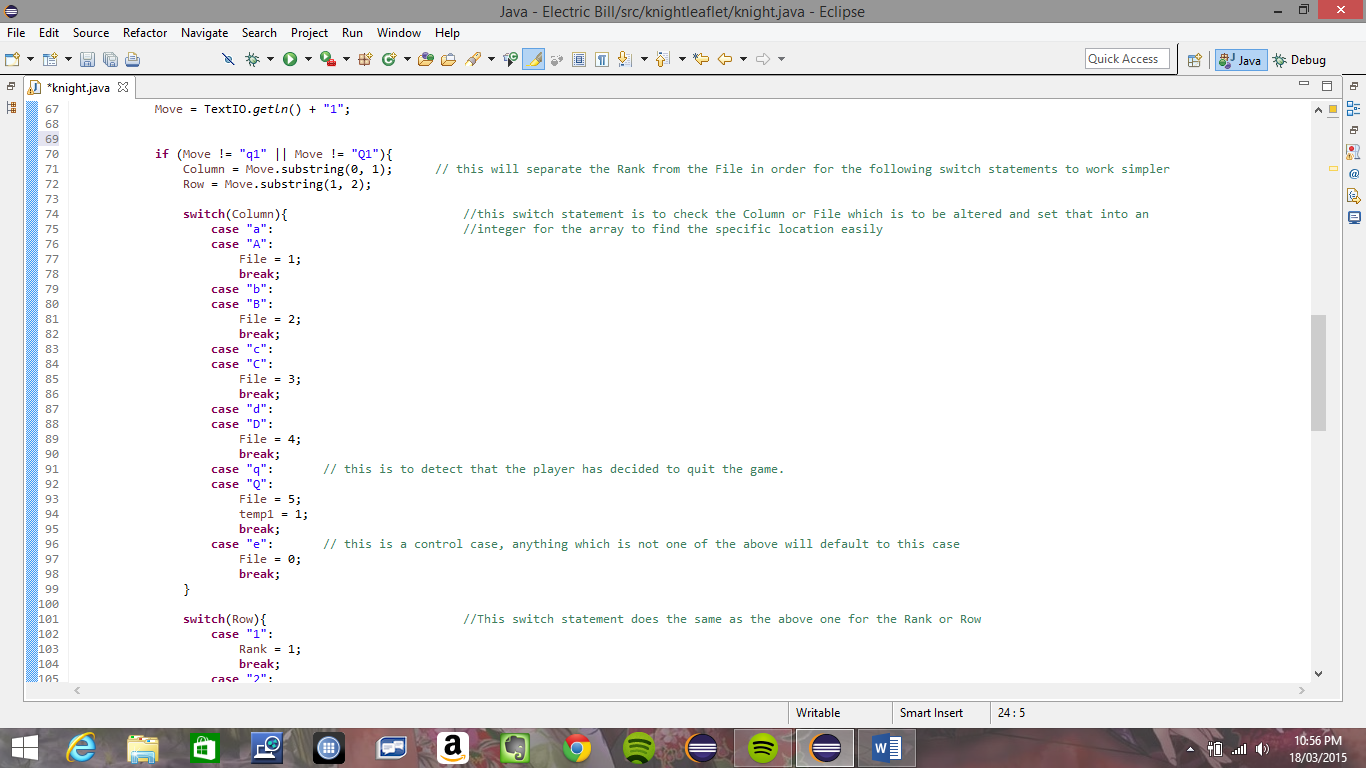
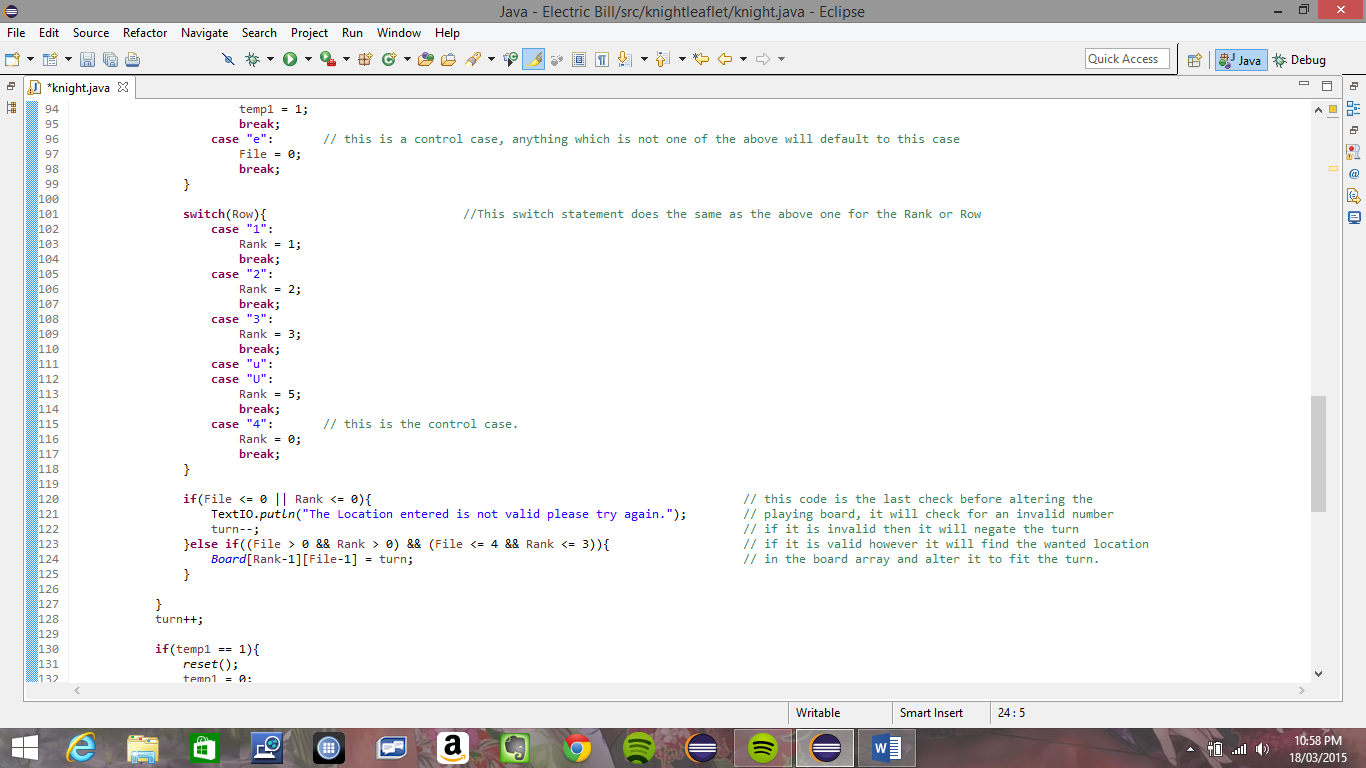


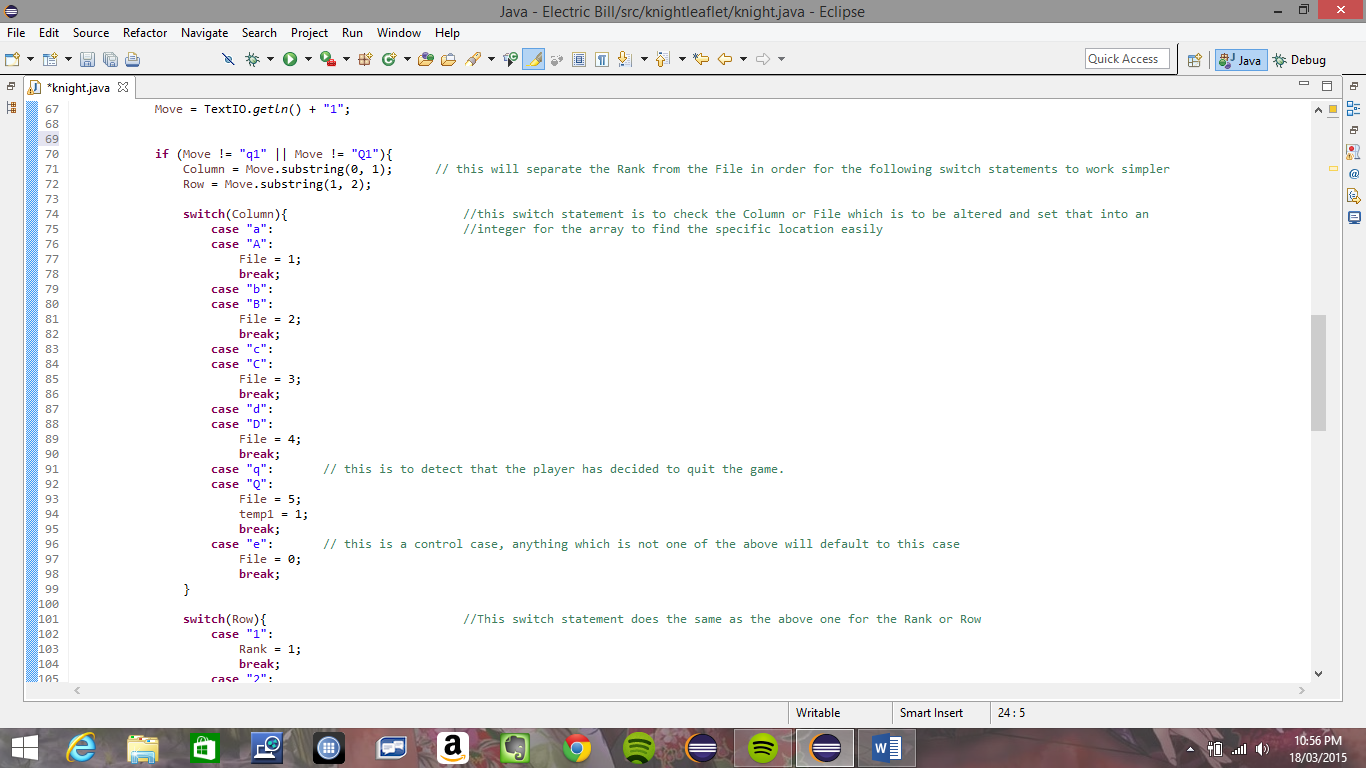
Variable Initialisation Code:

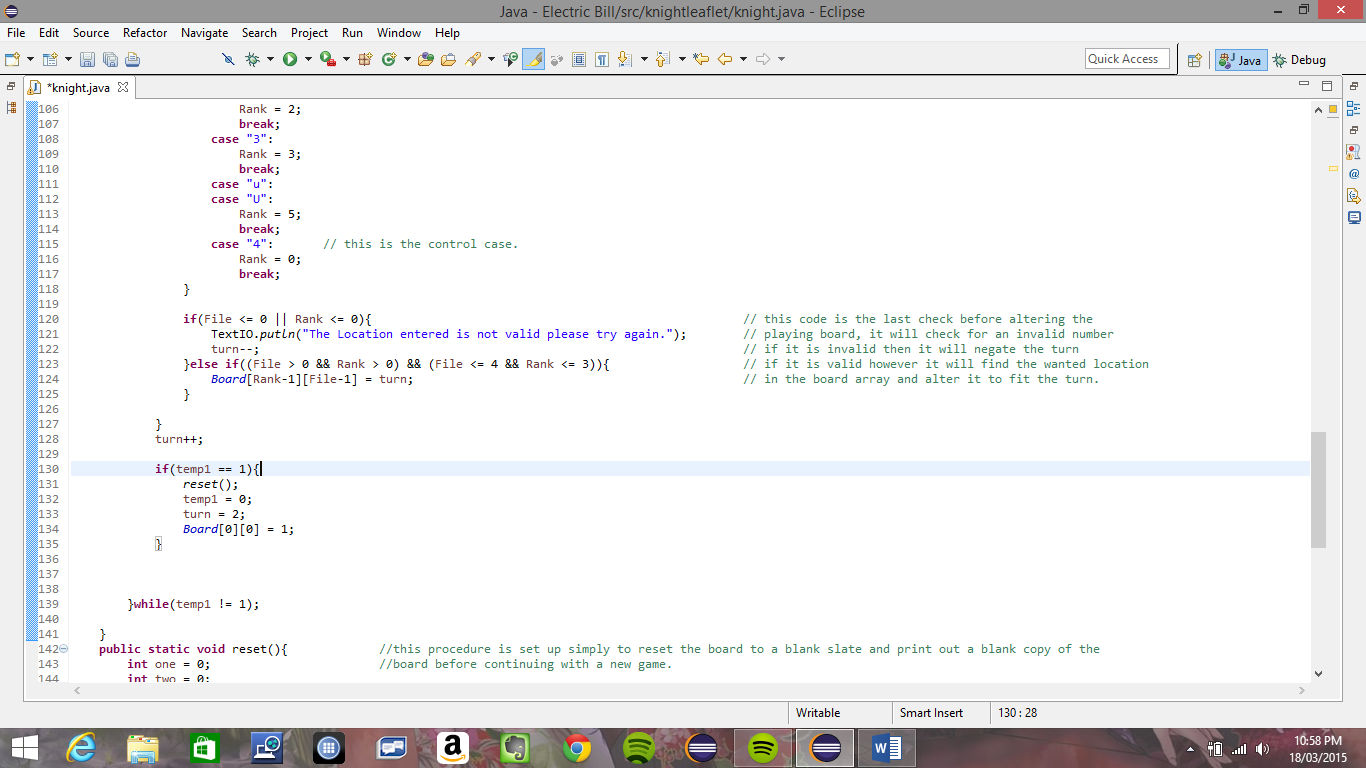


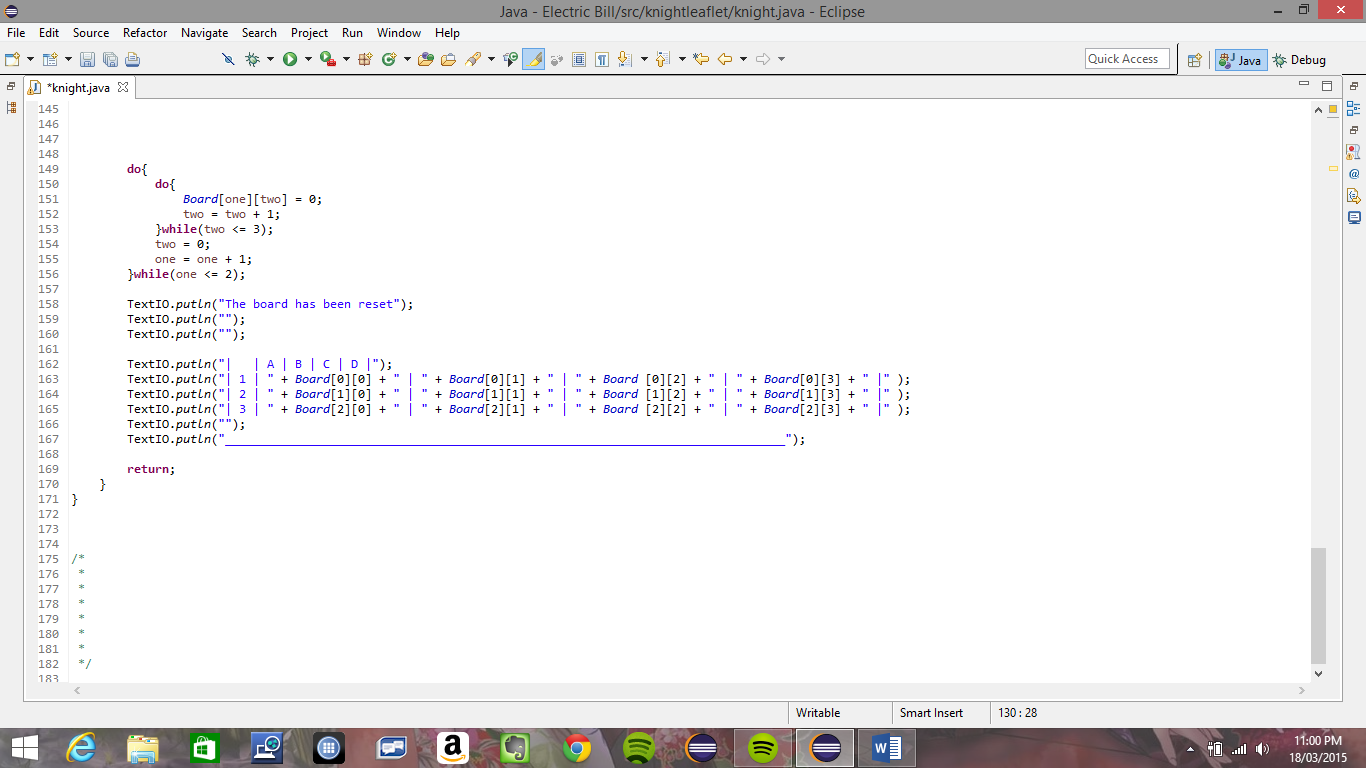






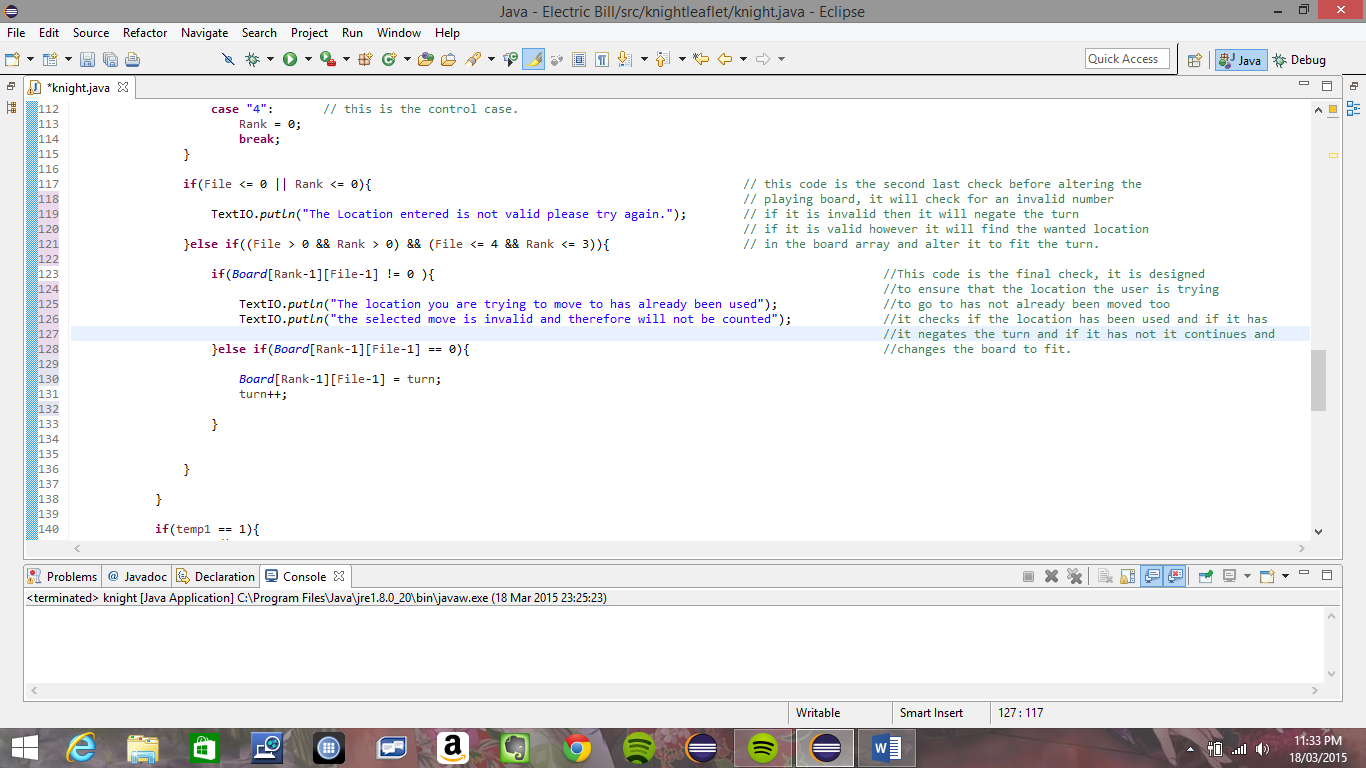




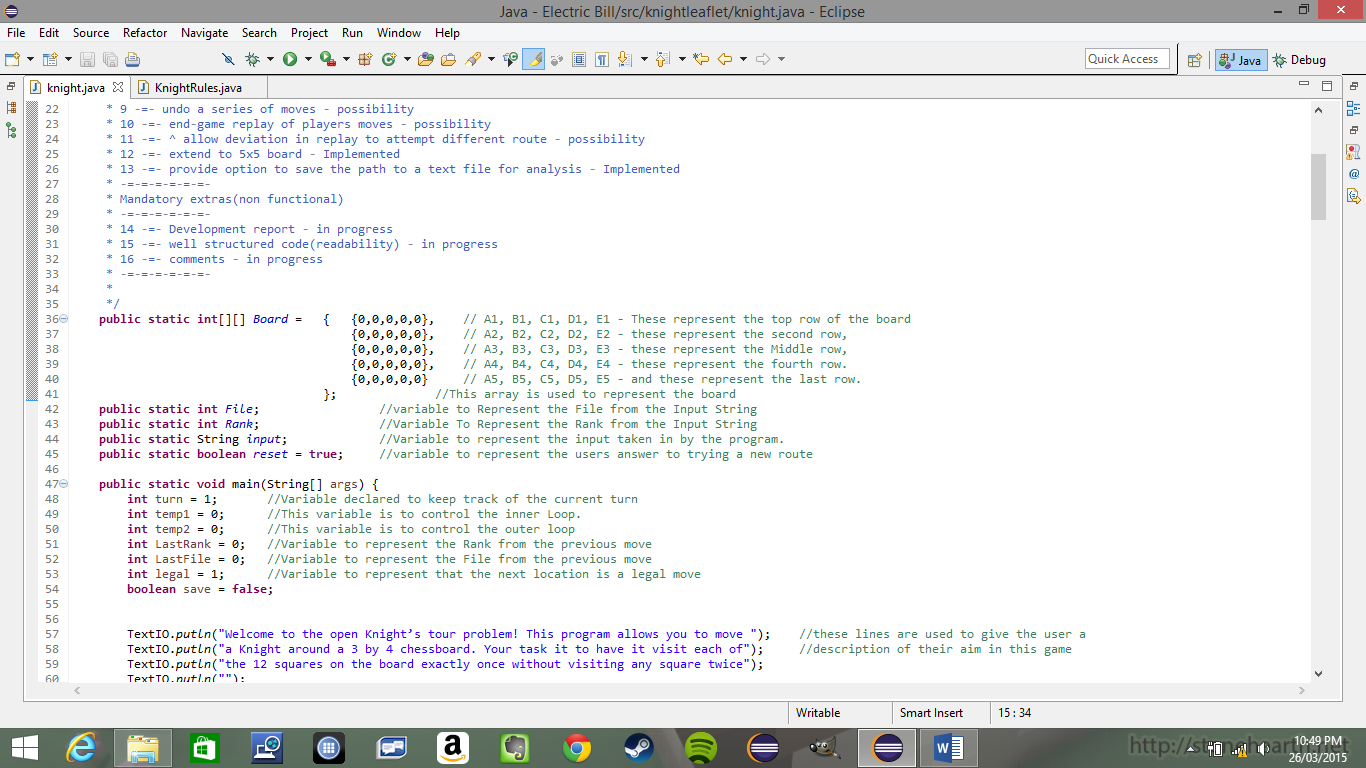


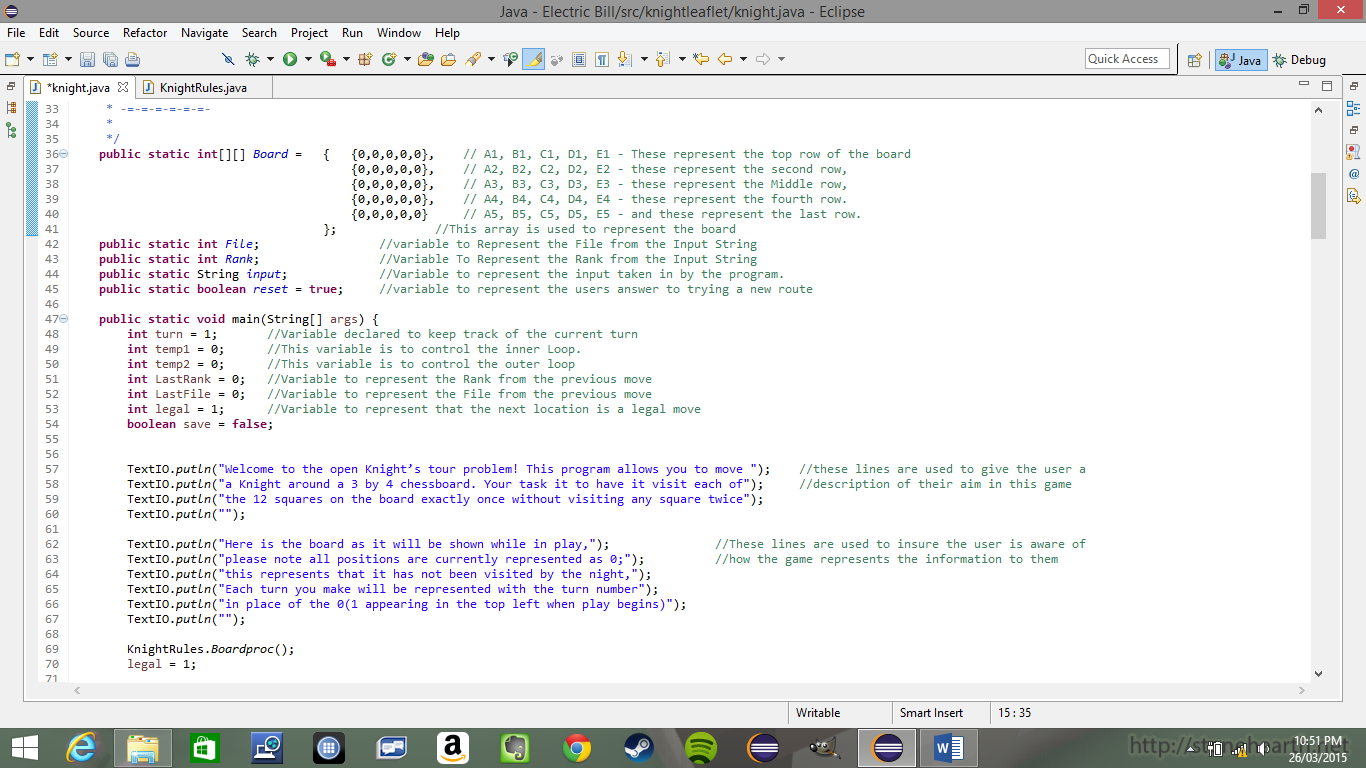
Simple Board Reset Code:

Simple check for used board position:

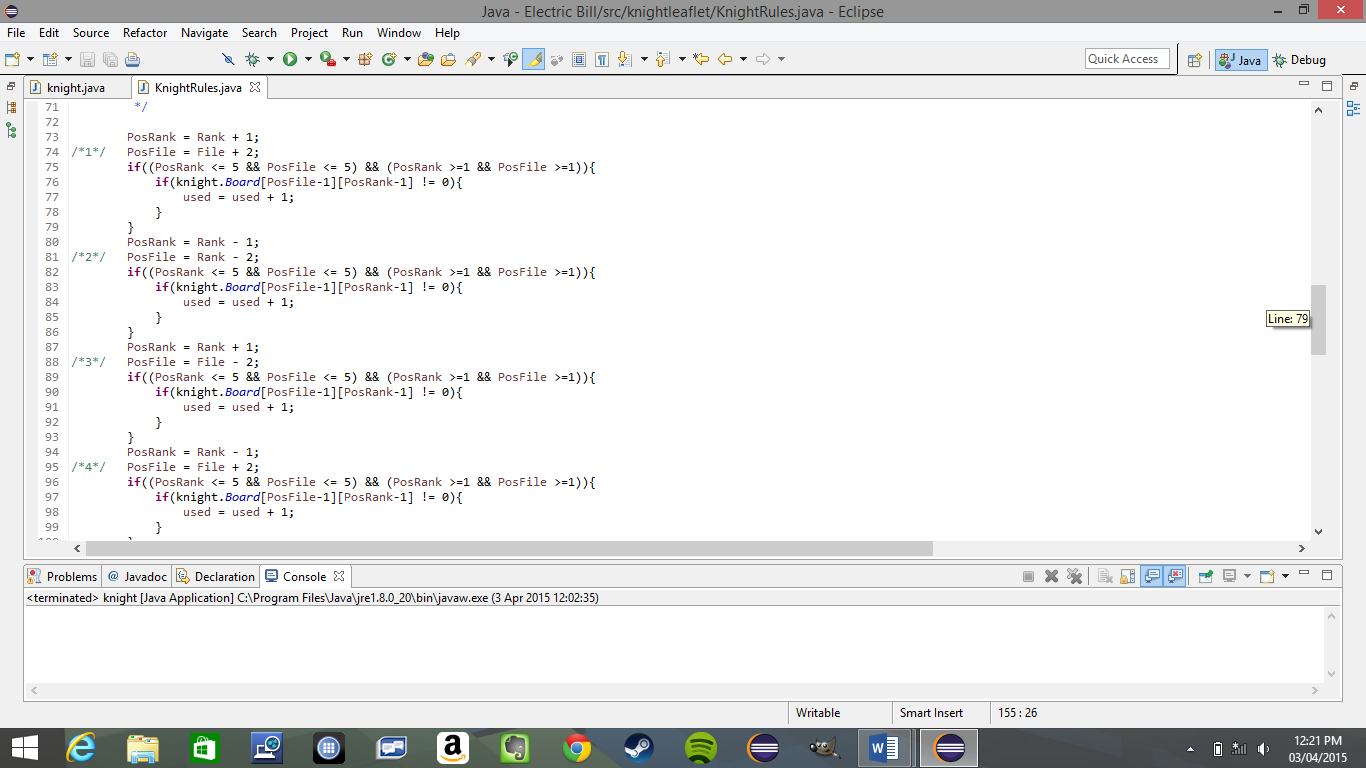


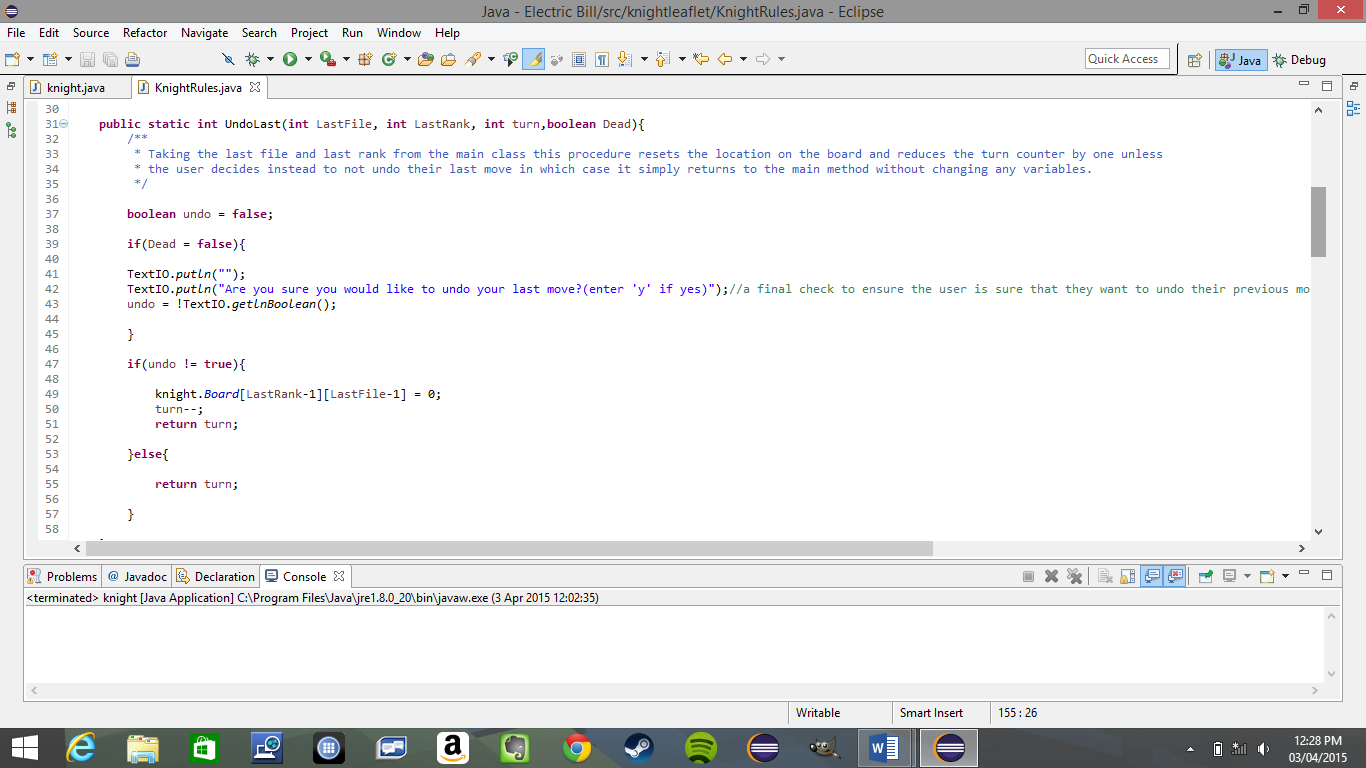
Updated 5x5 Board array:

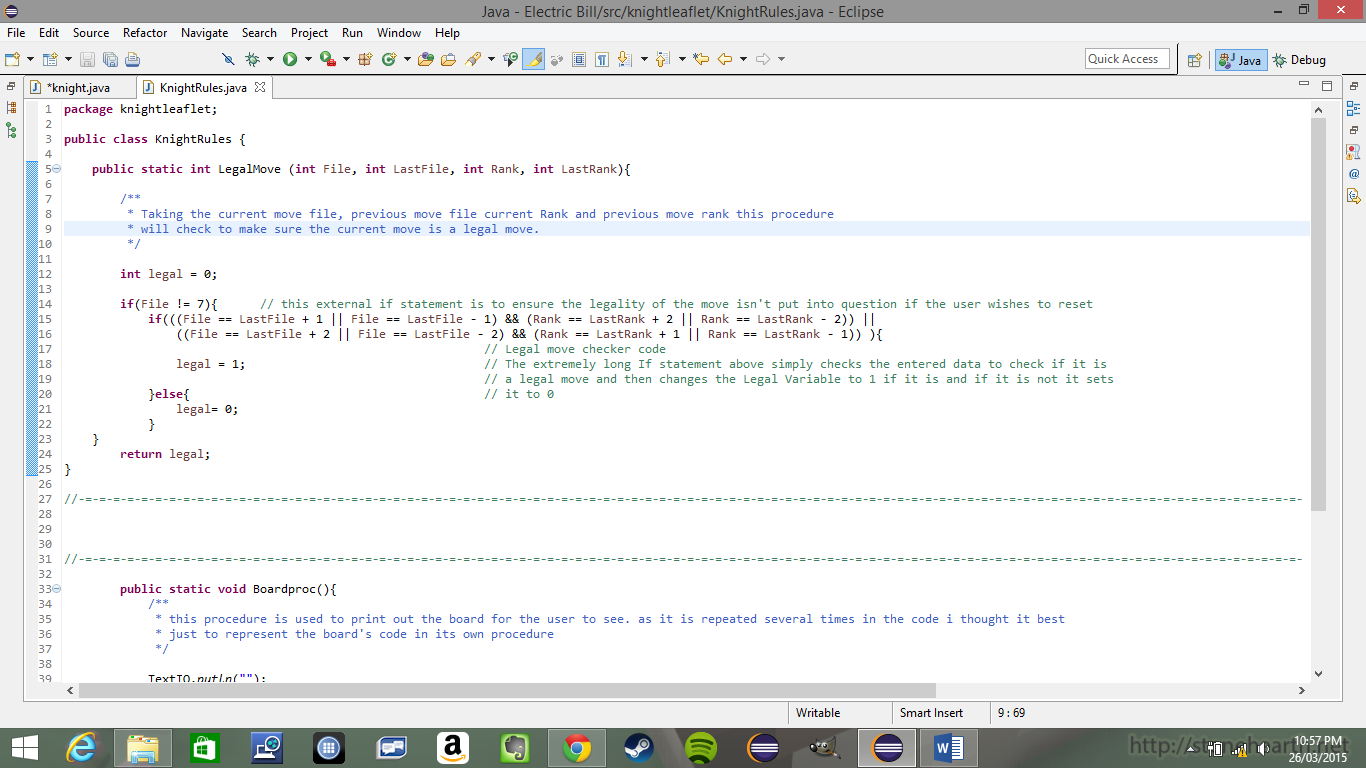


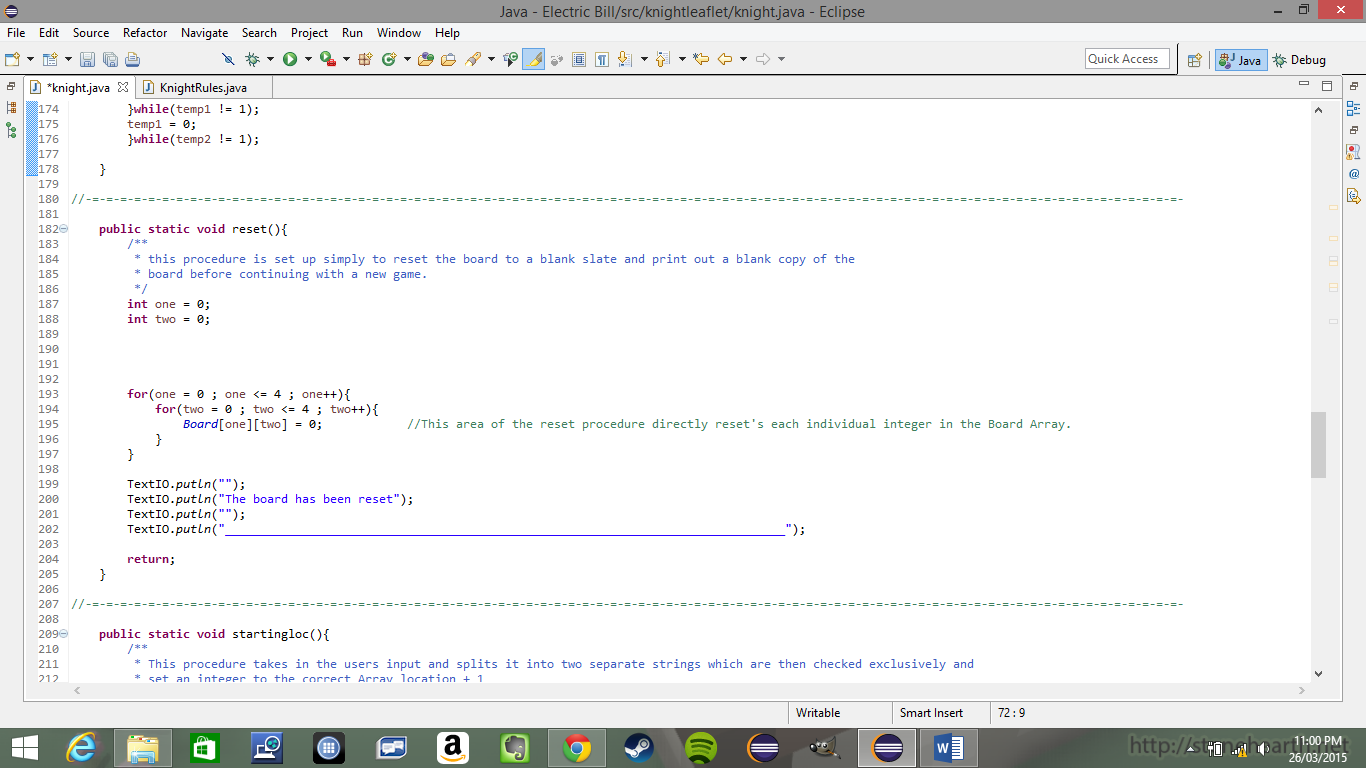
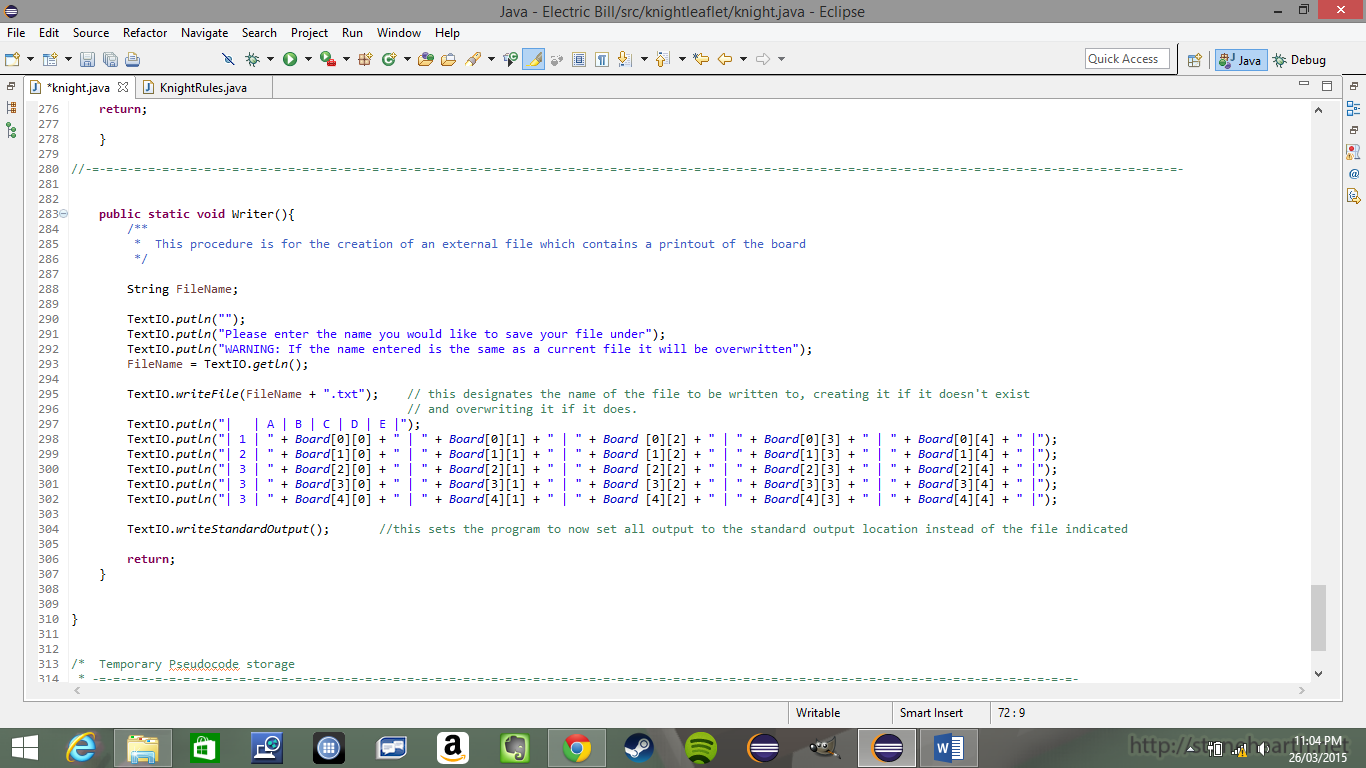


Updated Variable initialisation:









Updated board reset: